



ΛΟΤΑVERSE

LITE PAPER





This document is a survival
guide for all warriors in
Aotaverse.





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INTRODUCTION

Welcome to Aotaverse. A mech-themed-metaverse on the Ethereum Chain. Since ancient times, 4 major mech-races dominate Aotaverse;

- (1) Kaanon who rule planet KHAN
- (2) Rogene inhabiting planet RAGON
- (3) Akune conquering planet AKU
- (4) Tamee controlling planet TANG

Despite their inherent incompatibility, all races have a unified ambition, to reign supreme over Aotaverse. Countless wars sprout across Aotaverse turning it into a domain of complete chaos.

You, as a warrior, need to put an end to this; conquer Aotaverse for your race and claim glory.





PLANET: KHAN

EARTH-LIKE

Inhabitants: the Kaanon tribe
wise, sagacious elves

The name "Kaanon" originated from the Japanese pronunciation of Guanyin, who is known as the Goddess of Compassion or the Goddess of Mercy. The Kaanon worship the Goddess for its core values of peace, love and mercy. Though the Kaanon will only use force if provoked, their military might cannot be understated. Their planet, Khan, is gifted with rich soil and clean waters, and contains ample amounts of resources that surpass any other planet in the Metalar Sector. The Kaanon are known to be well-read, cultured and sagacious, and their wealth and intelligence render their planet as the most populated among all the planets in the Ichnaea Sector.

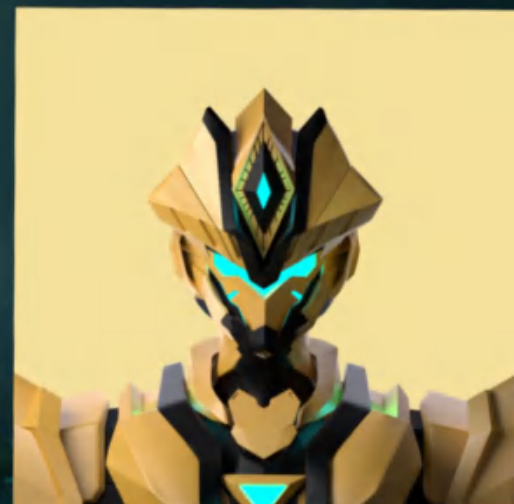




PLANET: RAGON

TEMPLE OF THE DRAGON
Inhabitants: the Rogene tribe
the people of the Dragon

The Rogene tribe's namesake is derived from "Ryūjin", the God of the Dragon. Although the Rogene worshipped the God of the Dragon, they were not sure of its existence until one day, when a resplendent, radiant scale was found at the bottom of a crater. Since then, the Rogene only performed archaic rituals that serve the God of the Dragon, and henceforth derive their powers from the dragon's blessing. From what was left of the dragon that the Rogene managed to find, they made weapons and shields with exceptional durability and tenacity that are considered to be the strongest in the galaxy. They also managed to gain some magic through the scales that they found, and will use it in combination with their weapons in combat.





PLANET: AKU

VOLCANIC

Inhabitants: the Akune tribe
the people of the Phoenix

The Akune honour the God of Death, and therefore have named themselves after the Japanese pronunciation of "evil". As a result of their notoriously harsh habitat, they have learnt for a long time that it is death, and not life, that is eternal; the one constant of the universe. The God of Death saw their devotion and faithfulness towards him, and had one day, in the presence of the whole tribe, granted them with the skill of resurrection, like a phoenix. However, they can only use it in moderation, as abuse of the skill would cause them and their family death and destruction. The God of Death also enabled them to thrive on Aku by bestowing upon them the skill of fire manipulation. With decades of research and development, they have managed to hone their skills in the manipulation of fire as well as the refinement of their weapons and equipment in order to survive on their planet of constant chaos in the form of volcanic eruptions and extreme weather. Because of their reverence towards death and darkness, they have since mastered using darkness and shadows to their advantage, mastering the art of assassination and making them the most feared beings in the Ichnaea Sector.





PLANET: TANG

FUTURISTIC AND PSIONIC
Inhabitants: the Tamee tribe
long-standing mages and sorcerers

The Tamee have the longest life span out of the four tribes, and as such the Tamee have evolved to be a sharp-witted god-like species that possess vast spiritual knowledge that have been passed down for generations, originating from their common ancestor, Tanku. Since the Tamee are very spiritual beings, they can conduct telekinesis using their connection to their surrounding physical environment. Their psionic abilities are further enhanced by the Tanku crystals, only found in the deep dark mines of their planet, and are secretly mined and transported to be safely kept in the monarchy's crypt. Their knowledge of the universe and their powers have also enabled the Tamee to serve as the first defence of the Ichnaea Sector for many millennia, protecting them and other tribes from foreign invasions.





OUR VISION

On the surface, Aotaverse aims to build a top-notch fighting game in the industry. However our team aspires to create a unique and unbeatable ecosystem in the metaverse. Our team has noticed that metaverse gaming nowadays is immature, either the games are incomplete, or their tokenomics are lacking. Most of these blockchain games are unable to strike a balance between quality and economics, causing their games to die out swiftly. However we understand that these 2 elements are prerequisites for a solid metaverse game. We will not sacrifice either of these elements in our game. Aotaverse - a metaverse with pristine game quality and complete tokenomics.

To establish our own ecosystem, our team proposes an unprecedented idea: a hybrid of GameFi and SocialFi. This means that Aotaverse doubles as a gaming social media platform. Aotaverse players can engage and build their social circle in Aotaverse through our in-app social media system. Simultaneously, we will preserve classic Gamefi features to allow players to earn handsomely through our game. Our ambition is to integrate real life with Aotaverse, practicing the true definition of a "Metaverse".

We hope Aotaverse can be a catalyst and role model for upcoming blockchain games to commit higher quality projects, and in turn, progress the blockchain ecosystem.

To achieve such heights, the Aotaverse team is already prepared to spend significant capital on revolutionizing the project. Needless to say, our graphics convey this.





GAME OVERVIEW

Aotaverse is an open world 3D MMORPG combined with Non-Fungible Token (NFT), Play to Earn (P2E) and social media elements with the highest quality available in mobile. Players will engage in a variety of game modes and storylines in Aotaverse to maximize their gaming experience. We would replicate our society's economy model and apply it in Aotaverse to ensure that Aotaverse is not only a fighting game but also a genuine society in metaverse. Below are the main features of Aotaverse:

(1) Player Versus Environment (PVE)

(2) Player Versus Player (PVP)

(3) Open World Exploration

(4) Guild System





DAO GOVERNANCE

Aotaverse is an independent individual metaverse which belongs to every citizen in Aotaverse. Aotaverse team is only responsible for cultivating the infrastructure of Aotaverse, but not eligible to control Aotaverse's policies and development. Therefore, A Decentralized Autonomous Organization (DAO) would be implemented in Aotaverse. In other words, Aotaverse Citizens are responsible to govern and maintain the protocol, via Aota House of Representatives (AHR), and propose their motions there.

Motion Propose & Voting Process

Every \$AOTA holders are eligible for raising proposals and vote in AHR. To prevent offensive attacks and overcrowding the Council, for each address, it could only raise 1 motion per 30 days. Once the motion is raised, the motion would go through a due diligence process by \$AOTA holders to prevent spam motions in Aotaverse. The due diligence process would last for 72 hours, after 72 hours the motion would be regarded as fail. Once the motion has received more than 8000 votes, the motion would proceed to the voting leaderboard and enter the voting process. The motion should have gained super majority (> 75%) to pass the proposal.

Balancing via Governance

To prevent the large \$AOTA holders manipulating the voting process. Aotaverse would use address to measure the voter. 1 address is equal to 1 vote. At the same time, the address needs to fulfill certain prerequisites to be qualified as the voting members:

- (1) \$AOTA market values holding by the address must > \$500
- (2) The address must hold at least 1 Aotaverse Avatar NFT
- (3) \$AOTA holding period must exceed 7 days





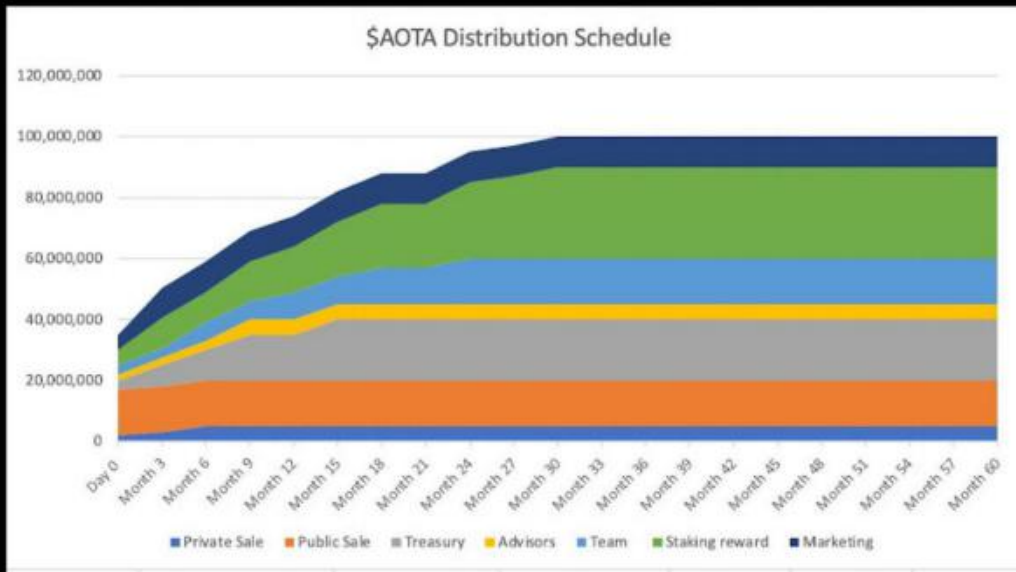
TOKENOMICS

Aotaverse adopts Dual Token System, which is Governance Token \$AOTA and P2E token \$MATR.

\$AOTA

\$AOTA is an ERC-20 Token which acts as Aotaverse's governance token. The holders of \$AOTA could participate in our decentralized governance and support Aotaverse's development.

The breakdown of \$AOTA is below:





TOKENOMICS

Token Supply Details

DISTRIBUTION	AMOUNT	PERCENTAGE
Private Sale	5,000,000	5%
Public Sale	15,000,000	15%
Treasury	20,000,000	20%
Advisors	5,000,000	5%
Team	15,000,000	15%
Staking Reward	30,000,000	30%
Marketing	10,000,000	10%

Private Sale

Our private sale allows Aotaverse to connect Strategic investors and the best in the industry. They were offered 5,000,000 ILV at \$0.5 USD each. As early-stage investors are taking the highest risk, they must be rewarded with the lowest price.

Public Sale

15,000,000 \$AOTA tokens are distributed at \$1.5USD each.

Treasury

The Treasury fund will initially be managed by the Aotaverse core team for managing daily Aotaverse operation and recruiting talents.

Staking Reward

To reward and provide incentive to our Aotaverse players, a staking pool for \$AOTA would be launched right after the ICO. \$AOTA holders could stake their \$AOTA for more \$AOTA, the amount of return depends on the Total Locked Value of the pool and the total amount at the current stage.





ROADMAP



Q1 2022

- (1) Aotaverse's first ETH chain genesis collection of 6,666 AI-Generated AOTAs will be launched.
- (2) Aotaverse's first Airdrop: Avatars will be rewarded to genesis AOTA holders.
- (3) Preparation for ERC-20 governance token \$AOTA ICO.
- (4) Preparation for our GameFi project.



Q2 2022

- (1) Official ICO for \$AOTA and staking pool for \$AOTA.
- (2) Liquidity pool would be offered on Uniswap for \$AOTA-\$USDT pair.
- (3) Sneak-peak for our Gamfi infrastructure and gaming environment.
- (4) Aotaverse Marketplace ready for players to trade.
- (5) Genesis AOTA NFT staking will be offered.



Q3 2022

- (1) Aotaverse's land NFTs publicly released for minting.
- (2) Final testing for the Aotaverse Gaming metaverse.
- (3) Game Token \$MATR will be launched.
- (4) Staking pair \$AOTA - \$MATR will be offered.
- (5) \$AOTA will gain DAO governance functionalities



Q4 2022

- (1) Alpha version of Aotaverse GameFi will be launched for testing to our genesis AOTA players.
- (2) Beta version released for public testing.
- (3) Official web versions released.
- (4) Perks NFTs released for players as game utility.





THE TEAM

Aotaverse is a GameFi project initiated by Orienta Lab – An Asia-based 3D modeling studio with 40+ professional 3D graphic artists and 10+ experienced blockchain developers that are dedicated to realizing an immersive metaverse for the world.

Orienta Lab's vision is simple – become the leading blockchain-based digital art & gaming lab in the industry. We hate short-term and rug-pull projects, 99% of projects are rug-pulls and/or discontinued within a month. Orienta Labs' projects will be far more comprehensive than current market project standards. We will build unique, sustainable and promising long-term projects. To achieve such aspirations, our lab has already prepared sufficient capital for upcoming developments. We strongly believe that we will eventually produce spectacular projects for the blockchain ecosystem.





THE TEAM FOUNDERS



STANLEY



BRIAN



JOHNNY





THE TEAM

3D

2D

MOD

MARKET

TECH

IRON

Sheni

Abby

Minty

Sherman

Cydiar

Celina

Zenwen

Ceci

Jasmine

Mark

Haru

Vivian

Wuyunn

Zora

Ofira

Sara

Nosh

Victor

Kaxin

Victoria

Gram

Dan

Steve

Maxine

Hang

Jane

Kotone

Derrick

Duke

Gary

Zina

Lucas

Beatrix

Aron

Denis

Bobbi

Kun

Oscar

Alexandra

Jay

Miller

Stone

Nina

Mika

Desmine

Aghass

Sfish

Ava

Cecil

Anass

Iriss

Abbott

Frank

Leon

Chloe

Zoey

Miko

Nelson

Skylar

Fiona

Patrick

Webb

Adam

Stella

Will

Tyler



